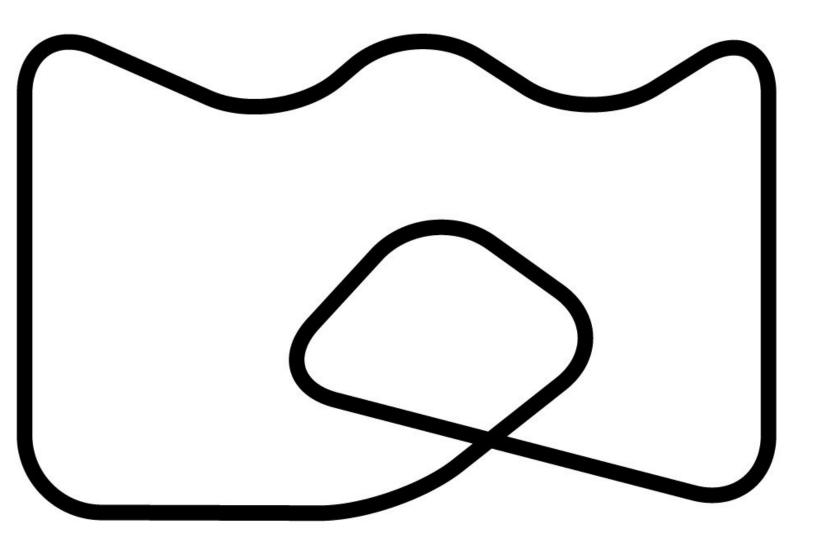


B - Follow the Path

1 line sensor is great, but we can't follow a complicated path - using two sensors however lets us do much more complex things!



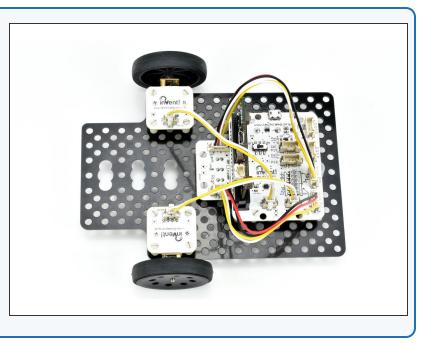
INTRODUCTION

1 line sensor is great, but we can't follow a complicated path - using two sensors however lets us do much more complex things!

Step 1

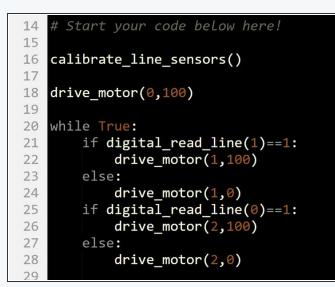
Two Line Sensors

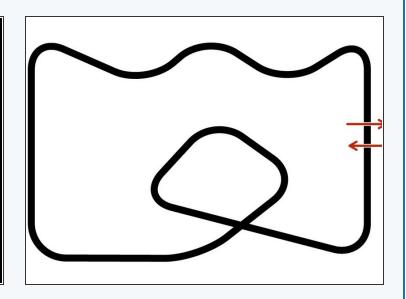
- Assemble your robot like the last section.
- Plug the left sensor into P1, and the right sensor into P0



Test Both Sensors

Step 2





- Let's **test** both sensors so we know how they work.
- Build the test program in the picture can you guess what it will do?
- On the other side of your activity mat, program your robot and slowly move the line sensor side to side across one of the lines.

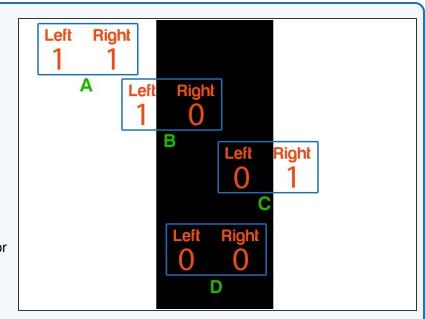
Don't forget, you need to use this **calibration block** every time you use the line sensor, and place the robot **on the black line** when you first turn it on.

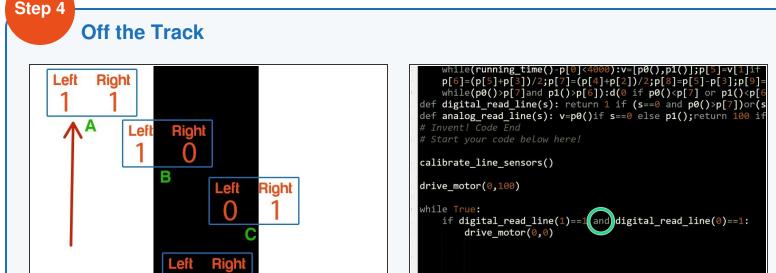
What happens to the motors? Does it do what you expected?

Using Both Sensors

Step 3

- We need to write a program using the two sensors that follows the **black track.**
- Let's consider each of the possibilities in turn, as shown in the diagram:
 - A Off the track completely both sensors 1
 - B Slightly off to the left of the track left sensor
 1, right sensor
 - C Slightly off to the right of the track left sensor
 0, right sensor 1
 - **D** on the track, both sensors **0**

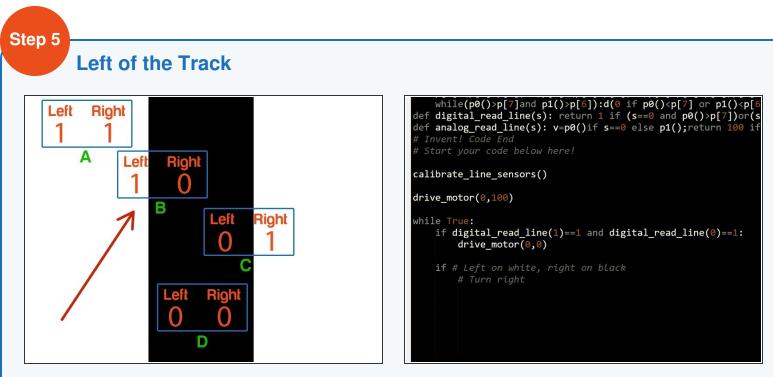




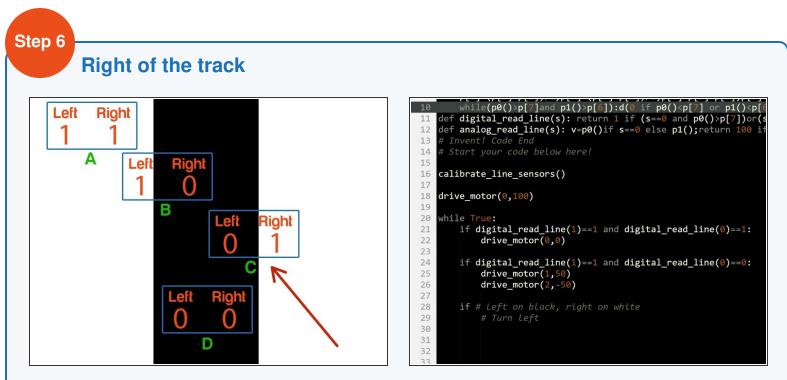
- For case **A**, if the robot goes off the track we need to make it **stop** so it doesn't drive off forever!
- Start your line following program by building the program in the picture.
- We need to check if A is 1 AND if B is 1 at the same time we can do this with the and operator, which we used in a previous lesson!

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D



- For case **B**, we are slightly too far left, so we need to **turn right** to get back on the line.
- Add some more code to check the sensors, and turn right if we are slightly to the left of the track.
- There is a layout hint in the picture!
- (i) Start by having your motors going **slowly** (say 50) to make sure it says on the track we'll work on making it faster later.

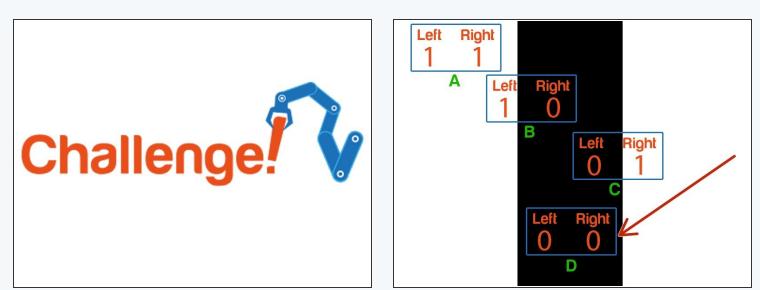


- For case **C**, we are too far right, so need to **turn left** to get back on the track.
- Add some more code to your program to check the sensors and turn left if we need to!
- There is another **layout hint** if you need it.

The completed line

follower

Step 7



- Finally, we need to check for case **D** both sensors are **0** so we are **on the track**, and just need to go forwards.
- And some more code to your program to complete it, and test your robot on the track.
- It should be able to make it all the way around on its own!
- If you're robot keeps coming off the track, try increasing the amount it turns, or adding a small wait after the turn to make it turn even more.

Find the Path

- Currently, if the robot goes off the path completely (or the path ends) it just stops.
- It would be more useful if the robot tried to find the path again!
- Change your program so that instead of stopping, the robot drives so that it might find the path again. You can make this as complex as you like!
- Some ideas:

Step 8

- Reverse in a straight line
- Drive forwards whilst sweeping left and right
- Drive in increasing size squares (hard)
- Drive in an increasing size spiral (v. hard!)



Extension Challenge!